

# Description Logic and Rules the CHR Way

## Extended Abstract

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# Motivation

## Semantic Web

Description Logic (DL) as logical knowledge representation language for ontologies, e.g. OWL.

Combine DL with rules for reasoning, e.g. SWRL, OWL-DL.

Rules are taken from logic programming in the broad sense.

But constraint-based approaches have not been considered so far.

## Constraint Handling Rules (CHR)

Logical concurrent committed-choice guarded rules with built-in constraints.

Idea: Use CHR for DL reasoning.

# Outline

- Constraint Handling Rules (CHR)
- Description Logic in CHR
- DL Rules in CHR

# Constraint Handling Rules (CHR)

- **Constraint programming language** for **Computational Logic**
- Multi-headed guarded committed-choice **rules** transform **multi-set of constraints** until exhaustion
- Ideal for **executable specifications** and rapid prototyping
- Can implement algorithms with **optimal time and space complexity**
- **Incrementality** (on-line, any-time) and **concurrency** for free
- **Logical and operational semantics** coincide strongly
- High-level supports **program analysis** and transformation:  
Confluence/completion, operational equivalence, termination/time complexity, correctness...
- **Implementations** in most Prolog systems, Java, Haskell
- 100s of **applications** from types, time tabling to cancer diagnosis

# A CHR Constraint Solver for DL

## A-Box and T-Box, Concepts and Roles

### A-box (assertional knowledge):

conjunction of membership and role-filler assertions.

$a : s$  is a *membership assertion (constraint)*

$(a, b) : r$  is a *role-filler assertion (constraint)*,

where  $a$  and  $b$  are individuals (objects),  $s$  is a ground concept term, and  $r$  is a role name.

### T-box (terminological knowledge):

finite set of acyclic *concept definitions*  $c \text{ isa } s$ ,

where  $c$  is a concept name.

## Implementing DL as Constraint System in CHR

$I : \text{not } S \leftrightarrow \neg(I : S)$	$I : \text{not } S, I : S \Leftrightarrow \text{false } (*)$
$I : S_1 \text{ and } S_2 \leftrightarrow I : S_1 \wedge I : S_2$	$I : S_1 \text{ and } S_2 \Leftrightarrow I : S_1, I : S_2$
$I : S_1 \text{ or } S_2 \leftrightarrow I : S_1 \vee I : S_2$	$I : S_1 \text{ or } S_2 \Leftrightarrow (I : S_1 ; I : S_2)$
$I : \text{some } R \text{ is } S \leftrightarrow \exists J((I, J) : R \wedge J : S)$	$I : \text{some } R \text{ is } S \Leftrightarrow (I, J) : R, J : S$
$I : \text{all } R \text{ is } S \leftrightarrow ((I, J) : R \rightarrow J : S)$	$I : \text{all } R \text{ is } S, (I, J) : R \Rightarrow J : S$
$C \text{ isa } S \leftrightarrow (I : C \leftrightarrow I : S)$	$I : C \Leftrightarrow I : S, \quad I : \text{not } C \Leftrightarrow I : \text{not}$

(\*) Plus CHR rules to produce the Negation Normal Form.

Figure: FOL Constraint Theory and CHR Rules for  $\mathcal{ALC}$

# CHR Induced Properties

- **Logical Correctness and Solved Normal Form**
- **Confluence**  
Only clash rule overlaps with other rules.
- **Termination**  
Membership assertions in the body are strictly smaller than the ones in the head.
- **Anytime and Online Algorithm Property**  
We can stop the computation and restart it anytime while we get closer to the solved normal form and we can add assertions while the program runs without affecting correctness.
- **Concurrency**  
Each constraint can be handled in its own thread by and-parallelism (and or-parallelism for concept union). Synchronisation when the clash rule and the propagation rule for value restrictions are applied.

# Complexity and Optimizations

All rules of our DL program can be applied in **constant time**, given an index on the first argument and role name of assertions.

**Exponential complexity** because of disjunction (and negation leading to it), multi-headed propagation rule and for value restriction.

**Linear complexity** in size of unfolded A-Box, polynomial in size of A-Box (after some optimizations).

Some CHR techniques to **tame complexity**:

- Enforce set-based semantics of assertions:

$$IJ:CR \setminus IJ:CR \Leftrightarrow \text{true}$$

- Disjunction only if no other rule is applicable (labeling)

- Restrict applicability of expensive rules:

$$I:\text{all } R \text{ is } D \setminus I:\text{some } R \text{ is } S \Leftrightarrow (I,J):R, J:S$$

$$X:C1 \setminus X:C \Leftrightarrow X:D$$

DL techniques like caching, blocking and trace technique can be implemented in CHR.



## DL Extensions in CHR

Top (universal) and bottom (empty) concepts:

$X:\text{top} \Leftrightarrow \text{true}$ .       $X:\text{bot} \Leftrightarrow \text{false}$ .

Allsome quantifiers, e.g. parent isa allsome child is human:

$I:\text{allsome } R \text{ is } S \Leftrightarrow I:\text{all } R \text{ is } S, I:\text{some } R \text{ is } S$

Role chains (nested roles), e.g. grandfather isa father of father:

$(I,J):A \text{ of } B \Leftrightarrow (I,K):A, (K,J):B$

Inverse and Transitive Roles

$(I,J):\text{inv}(R) \Rightarrow (J,I):R$ .       $(I,J):R \Rightarrow (J,I):\text{inv}(R)$ .

$(I,K):R, (K,J):\text{trans}(R) \Rightarrow (I,J):\text{trans}(R)$

Functional roles (features, attributes):

$(I,J):F, (I,K):F \Rightarrow \text{feature}(F) \mid J=K$ .

Distinct, disjoint primitive concepts:

$I:C1, I:C2 \Rightarrow \text{distinct}(C1), \text{primitive}(C2) \mid C1=C2$ .

Nominals (named individuals, singleton concepts)     $X:\{I\} \Rightarrow X=I$ .

Concrete domains (constraints from other domains):

$(I,J):\text{smaller} \Rightarrow I < J$ .

Inclusion between concept terms,  $C \sqsubseteq S$

$I:C \Rightarrow I:S$ .       $I:\text{not } S \Rightarrow I:\text{not } C$

# DL Rules in CHR

In DL's, role-filler assertions only admit a tree structure.

E.g. cannot define `uncle` role as a male sibling of a person's father.

**SWRL** extends simple polynomial-time DL with material implication. SWRL is already undecidable.

Uncle example in SWRL translated to CHR:

`male(Z), hassibling(Y,Z), hasparent(X,Y) ==> hasuncle(X,Z).`

CHR performs bottom-up closure using propagation rules.

**OWL-DL** extends SWRL with non-DL atoms and disjunction:

$A_1 \vee \dots \vee A_n \leftarrow B_1 \wedge \dots \wedge B_m$

Needs theorem prover.

Can still be implemented in CHR, starting from:

$B_1, \dots, B_n \implies (A_1 ; \dots ; A_n)$

In the most general case, use clausal representation.

# Conclusions

## DL in CHR

### Work in Progress

- Complete anytime and online algorithm for consistency checking of DL.
- Concise and compact set of rules with performance guarantees.
- Correct, confluent, and concurrent.
- Optimizations from constraint-programming and DL possible.
- DL Rules as CHR propagation rules, e.g. for SWRL and OWL-DL.
- In CHR, can integrate other constraint systems as concrete domains.
- In CHR, unbound variables (unsafe rules) pose no problem.

### Future Work

Deepen understanding of relation between DL Rules and CHR.  
Explore nonmonotonic aspects of DL Rules.